CHARACTER RECORD SHEET

Character Name

Race | Social Class | Player Name

Gender | Age | Height | Weight | Eyes | Hair/Fur | Skin

ATTRIBUTES

	Base Value	Attr Mod	Temp Value	Temp Mod
STR STRENGTH				
STA STAMINA				
DEX DEXTERITY				
INT INTELLIGENCE				
CHA CHARISMA				
PSI PSIONICS				

	Max Value	Hit Dice	STA Mod	Current HP
HP HIT POINTS				

	Total Mod	DEX Mod	Size Mod
DEF DEFENSE			

	Meters	SQs
SPEED		

RESISTANCES

	Base Mod	Temp Mod		Base Mod	Temp Mod		Base Mod	Temp Mod
ACID ACID			DIS DISEASE			POIS POISON		
CHEM CHEMICAL			ELEC ELECTRICITY			RAD RADIATION		
COLD COLD			HEAT HEAT			SONIC SONIC		

COMBAT

	Total Mod	DEX Mod	Misc Mod
RANGED ATTACK BONUS			

	Total Mod	STR Mod	Misc Mod
MELEE ATTACK BONUS			

WEAPON NAME | Damage | Damage Type

Critical | Weight | Min STR | Max Ammo | Current Ammo

RANGE: PB | Short | Med | Long | Xtreme | ROF

WEAPON NAME | Damage | Damage Type

Critical | Weight | Min STR | Max Ammo | Current Ammo

RANGE: PB | Short | Med | Long | Xtreme | ROF

ARMOR NAME | DEX Mod | Weight | Min STR

DAMAGE ABSORB: Pierce | Blunt | Slash | Kinetic | Energy | Explo

ARMOR NAME | DEX Mod | Weight | Min STR

DAMAGE ABSORB: Pierce | Blunt | Slash | Kinetic | Energy | Explo

ABILITIES

Total Ability Pts

Ability Name	Prerequisite(s)	Benefit	Cost

XP EXPERIENCE	Current Level	XP Needed	Current XP

CR CREDITS	

SKILLS

Max Rank

Skill Name	Attr	Total Mod	Attr Mod	Misc Mod	Rank

GEAR

Max Load

Item	Wt		Wt

Total Weight

OTHER POSSESSIONS

REPUTATION

Faction Name	Faction Name